## **AE-1316**

B.C.A. New Course (Part - II) Term End Examination, 2016-17

# OBJECT ORIENTED PROGRAMMING USING C++

Time: Three Hours] [Maximum Marks: 100 [Minimum Pass Marks: 33]

Note: Answer all questions. The figures in the right-hand margin indicate marks.

- 1. [A] Choose the correct answer of the following:  $1\frac{1}{2}\times 10$ 
  - (a) Which of the following concepts means wrapping up of data and functions together?
    - (i) Abstraction
    - (ii) Encapsulation
    - (iii) Inheritance
    - (iv) Polymorphism
  - (b) Which of the following operator is overloaded for object cout?
    - (i) >>
- (ii) <<
- (iii) +
- (iv) =

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(Turn Over)

## (2)

- (c) Which of the following is the correct class of the object cout?
  - (i) iostream
- (ii) istream
- (iii) ostream
- (iv) ifstream
- (d) Which of the following problem causes an exception?
  - (i) Missing semicolon in statement
  - (ii) A problem in calling function
  - (iii) A run time error
  - (iv) None of the above
- (e) A void pointer cannot point to which of the following:
  - (i) Methods in C++
  - (ii) Class member in C++
  - (iii) Both (i) and (ii)
  - (iv) None of the above
- (f) The destination statement for the go to label is identified by what label?
  - (*i*) \$
- (ii) @
- (*iii*) \*
- (iv):
- (g) Which other keywords are also used to declare the class other than class?
  - (i) Struct
  - (ii) Union
  - (iii) Object
  - (iv) Both (i) and (ii)

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(Continued)

### (3)

( <i>h</i> )	Which	key	word	is	used	to	define	the
	macros	in	C++	?				

- (i) Macro
- (ii) Define
- (iii) # define
- (iv) None of the above
- (i) What does a class can hold?
  - (i) Data
  - (ii) Functions
  - (iii) Both (i) and (ii)
  - (iv) None of the above
- (*j*) How many ways of passing a parameter are there in C++?
  - (*i*) 1
- (*ii*) 2
- (*iii*) 3
- (*iv*) 4
- [B] Define any **two** of the following:
- $5 \times 2$

- (a) Template
- (b) Polymorphism
- (c) Pointer to an array

#### Unit - I

**2.** Explain the following:

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- (a) Data types in C++
- (b) Constants

#### OR

Write a program to demonstrate the use of Relational Operator.

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(Turn Over)

#### (4)

#### Unit - II

**3.** Write a program to demonstrate the use of do-while loop.

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#### OR

Explain array of structures with suitable example.

#### **Unit - III**

**4.** Write a program to demonstrate the use of 'this' pointer.

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#### OR

Explain copy constructor with suitable example.

#### **Unit - IV**

**5.** What is Function Overloading? Explain the rules for overloading.

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#### OR

Write a program to demonstrate the use of binary operator overloading.

#### Unit - V

**6.** Explain exception handling with the help of suitable example.

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#### OR

Define Virtual Function. Explain rules for virtual functions. Write a program to demonstrate virtual function.

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